

2010
Ohio Youth Basketball
Summer Championships
Presented By College Bound Athletic Connection

4th Grade Division

Pool A

1. The Future
2. Team Dayton
3. Mansfield Cavs
4. Viking Elite
5. Dayton Salvation Army

6th Grade Division

Pool C

21. Columbus Stars
22. Evolution
23. Showtime Basketball

Pool D

24. Kandi's Dream Team 2
25. College Bound Lakers
26. Cincinnati Renegades

Pool E

27. RB Rockets
28. Dublin Destroyers
29. **SCAA Buckeyes**

Pool F

30. DaytonMetro-Severt
31. Team Ohio-Mink
32. Ohio Crush

7th Grade Division

Pool G

41. All Ohio Mansfield
42. HC Force
43. Dayton Metro-Stanley
44. Runnin Rebels

Pool H

45. Ohio Varsity-Blue
46. Columbus Trojans
47. All State

Pool I

48. Ohio Varsity-White
49. Johnstown
50. Tri Valley

8th Grade Division

Pool J

61. GC Dawgs
62. College Bound Cougars
63. Ohio Varsity
64. Central Ohio Tigers

Pool K

65. Shining Star Sports
66. Lil Tygers
67. Indy Blue Chips

9th Grade Division

Pool L

71. Fitch B Ballers
72. Team Ray Trucks
73. St. Stephens
74. Sonics

10/11th Grade Division

Pool M

81. Life Saver Health Care
82. Columbus Warriors
83. Dayton Metro-Bartlett
84. USA Panthers
85. M.A.C. Warriors

Ohio Youth Basketball Summer Championships

	Thomas Worthington Main	Thomas Worthington Aux 1	Thomas Worthington Aux. 2	Thomas Worthington Aux. 3	Thomas Worthington Aux. 4	Thomas Worthington High School 300 West Granville Rd Worthington, OH 43085
Sat. 6/19						
9:00 am	81-82	45-46	48-49	21-22	24-25	
10:05 am	83-84	61-62	63-64	27-28	65-66	
11:10 am	81-85	45-47	48-50	21-23	24-26	
12:15 pm	82-83	61-63	62-64	27-29	65-67	
1:20 pm	84-85	46-47	49-50	22-23	25-26	
2:25 pm	71-72	61-64	62-63	30-31	1-2	
3:30 pm	41-42	43-44	3-4	28-29	66-67	
4:35 pm	71-73	30-32	1-5	X	X	
5:40 pm	41-43	42-44	2-3	X	X	
6:45 pm	72-74	31-32	4-5	X	X	
7:50 pm	73-74	42-43	41-44	X	X	
Sun 6/20						Turn Roster In At Frong Gate When Checking In
9:00 am	11th	6th	6th	6th	6th	
10:05 am	4th	7th	7th	8th	8th	
11:10 am	72-73	6th c	6th c	7th c	7th c	
12:15 pm	4th Semi	11th Semi	11th Semi	6th Semi	6th Semi	
1:20 pm	71-74	7th Semi	7th Semi	8th Semi	8th Semi	
2:25 pm	11th CH	4th Semi	6th CH	7th C	6th C	
3:30 pm	9th CH	8th CH	7th CH	X	X	
4:35 pm	4th CH	X	X	X	X	
Turn Roster In At Front Gate When Checking In						

Thomas Worthington High School Directions
From Interstate 270 on the North Side of Columbus
Going East on I 270 Take Route 315 South to Route 161 East. School is on the left.
Going West on I 270 Take Route 23 South to Route 161 West. School is on the right.

Official Brackets Will Be Posted At Thomas Worthington High School
Find Your Team Number and Locate Game Time and Sites.
Be at Game Sites at Least 30 Minutes Prior To Start of Game
Failing To Show Up For A Scheduled Game Could Mean Being Denied Into Future Tournaments

Ohio Youth Basketball Official Roster Form

Please Fill Out and Turn in at Door Before Your First Game
Please Check Age and Grade Eligibility To Make Sure All Players Are Eligible
First Team Listed is Home Team and Must Supply Adult Scorekeeper
2nd Team Listed is Visiting Team and Should Have Someone at Score Table to Assist

Team Name _____ Grade Division _____

Coach _____

Assistant Coach _____

List of Players Playing In This Tournament

No.	Name	No.	Name

I hereby certify that all information above is correct and in consideration of participating in this or any Ohio Youth Basketball event, that I assume full responsibility for all players listed above and that I have in my possession signed papers from each parent/guardian that states that they agree not to hold responsible Ohio Youth Basketball, its members, coaches, servants or employees on account of any injury or other loss or damage suffered as a result of the player participating in this or any Ohio Youth Basketball event, including but not limited to games, practices or travel to and from these activities.

Signature _____ Date _____

Ohio Youth Basketball

PO Box 865 * Lancaster, OH 43130 * 740-808-0380 * www.ohioyouthbasketball.com

Game Rules

1. Length of Games

- A. All games in the 3rd - 4th - 5th - 6th grade games will be played in two 12 minute halves
- B. All games in the 7th thru 10/11th grade games will be played in two 14 minute halves

2. Overtime Periods

- A. First overtime will be 3 minutes long
- B. Each overtime after the first will be one minute long.
- C. No extra time-outs will be given for overtime.

3. Clock

- A. The clock will stop on every whistle and stay stopped until ball is back in play
- B. If a team is behind by 20 points or more in the 2nd half, the clock will continue to run, except on shooting fouls and time outs. If the team behind cuts the lead to under 20 points, the clock will go back to being stopped on every whistle.

4. Game Balls

- A. All games in the 3rd - 4th - 5th - 6th grades will use the womens size basketball.
- B. All games in the 7th grade and up will use the mens size basketball.

5. Grace Period

- A. Game time is game time. You will be given a 5 minute grace period. If your team is not ready to play by that time, the game will be forfeited by a score of 15 - 0.
- B. A team may start and finish a game with less than 5 players.
- C. If a site is running ahead of schedule, both coaches can agree to start the game early.

6. Scorekeepers

- A. Each team needs to provide a scorekeeper and sit at the scorers table. The first team listed is the home team and is the official book. The visiting team scorekeeper is encouraged to sit at the table.

7. Time Outs

- A. Each team will receive four 30 second time outs. No timeouts will be added for over time games.

8. Teams with the same records

- A. Please see the tie breaking procedure hanging by the brackets and on the web site. If your team is involved in a three way tie, it is the coach's responsibility to contact OYB to make sure of proper seeding. DO NOT take the word of the site director.

9. Reporting Scores

- A. Both coach's need to make sure the final score is on the official score sheet and that the winning team is listed correctly
- B. It is the responsibility of each coach to check the board at the main site to make sure the scores were called in correctly. Mistakes can be made when scores are called in.
- C. If you find an error, contact OYB immediately.

Any Rule Interpretations Please See Site Director or call OYB at 740-808-0380

Coach's

Coach of the **Winning Team** of Each Game **Must Make Sure Correct Score** is recorded on the large score sheet that is provided by OYB and that the **Correct Team** is listed as the **Winner** of the game.

Failure to do so could mean **Wrong Team** will be listed as winning or if the **Wrong Score** is turned in, it could affect the tie breaking procedure in case of a **Three Way Tie**.

We need your co-operation.

Thanks, Gary

Tie Breaking Procedure

The higher seeded team when two teams have the same record after completion of pool play will be determined by the winner of their head to head competition.

To determine the seeding when three teams have the same record after completion of pool play we must use the plus/minus formula. **Only games involving those teams ties will be used.**

Please see below for an example:

Team # 1	Won 2 Lost 1	Beat #2 by 4 pts.	Lost to #3 by 8 pts	Beat #4 by 18 pts
Team # 2	Won 2 Lost 1	Lost to #1 by 4 pts.	Beat #3 by 16 pts	Beat #4 by 20 pts
Team # 3	Won 2 Lost 1	Beat #1 by 8 pts.	Lost to #2 by 16 pts	Beat #4 by 3 pts
Team # 4	Won 0 Lost 3	Lost to #1 by 18 pts.	Lost to #2 by 20 pts	Lost to #3 by 3 pts

1st - Team # 1 has totals of +4 and -8 = -4

2nd - Team # 2 has totals of -4 and +15 = +11

3rd - Team # 3 has totals of +8 and -15 = -7

Team # 3 is 3rd because they have the lowest + - score

We now have two teams tied and go back to head to head results

Team # 1 is 1st because they beat Team # 2 head to head

ALL THREE WAY TIES

Lowest + - Is Eliminated and Then Go Back To Head To Head

Look at Example Above

MAKE SURE YOU LOOK AT
OFFICIAL BRACKETS AT MAIN SITE

Tie Breaking Procedure

5 Team Pools Only

1. When two teams are tied and they played each other, we determine the higher seed by their head to head result.

2. When two teams are tied and they have not played each other, we use the following to decide the higher seed.

A. The best record of the opponents.

Example

Team 2 and 3 are tied at with a record of 1 - 1

Team 2 opponents have a combined record of 3 - 1

Team 3 opponents have a combined record of 1 - 3

Team 2 is the higher seed. If teams are still tied then go to B

B. The highest + - score

Example

Team 2 won by 3 and lost by 6 which = -3

Team 3 won by 12 and lost 10 which = +2

Team 2 is the higher seed. If teams are still tied then go to C

C. The highest + - score of the opponents

Example

Team 2's opponents were a combined +8

Team 3's opponents were a combined + 6

Team 3 is the higher seed. If teams are still tied flip a coin.

3. When three teams are tied use the same procedure as in No. 2 even if two of the teams have played each other. Any questions call OYB at 740-808-0380