

**2010**

**Central Ohio Girls Basketball Classic**

**4th Grade**

Pool A

1. Team Ohio
2. Ohio Lady Hoopsters
3. Fairfield Union
4. Central Ohio Showtime

**5th Grade**

Pool B

11. NEO Blitz
12. Pickerington
13. Columbus Lady Race
14. Columbus Talons

**6th Grade**

Pool C

21. Central Ohio Showtime-Gold
22. USA Ohio Lady Hoopsters-Morris
23. Muskingum Co. Storm

Pool D

24. USA Lady Hoopsters-Collins
25. OSP Lones
26. NEO Magic

**7th Grade**

Pool E

31. Central Ohio Showtime
32. OSP
33. Shelby Shooters
- 34. Central Ohio Showtime Blue**
- 35. Ohio Knights**

**8th Grade**

Pool F

41. OSP Eagles
42. Ohio Lady Hoopsters-Nious
43. Capital City Stars
44. Central Ohio Showtime
45. TNT

**10/11th Grade**

Pool G

51. Mid Ohio Mase
52. OSP Shaeffer
53. Southeast Ninjas
54. NEO Blitz

**\*\*\*Ohio Youth Basketball.Com Classic\*\*\***

**May 7 - 8 - 9, 2010**

**USA Sports Academy - Columbus**

**Grades 4th thru 10/11th**

# Ohio Youth Basketball

PO Box 865 \* Lancaster, OH 43130 \* 740-808-0380 \* [www.ohioyouthbasketball.com](http://www.ohioyouthbasketball.com)

## Game Rules

### 1. Length of Games

- A. All games in the 3rd - 4th - 5th - 6th grade games will be played in two 12 minute halves
- B. All games in the 7th thru 10/11th grade games will be played in two 14 minute halves

### 2. Overtime Periods

- A. First overtime will be 3 minutes long
- B. Each overtime after the first will be one minute long.
- C. No extra time-outs will be given for overtime.

### 3. Clock

- A. The clock will stop on every whistle and stay stopped until ball is back in play
- B. If a team is behind by 20 points or more in the 2nd half, the clock will continue to run, except on shooting fouls and time outs. If the team behind cuts the lead to under 20 points, the clock will go back to being stopped on every whistle.

### 4. Game Balls

- A. All games will use the womens size basketball.

### 5. Grace Period

- A. Game time is game time. You will be given a 5 minute grace period. If your team is not ready to play by that time, the game will be forfeited by a score of 15 - 0.
- B. A team may start and finish a game with less than 5 players.
- C. If a site is running ahead of schedule, both coaches can agree to start the game early.

### 6. Scorekeepers

- A. Each team needs to provide a scorekeeper and sit at the scorers table. The first team listed is the home team and is the official book. The visiting team scorekeeper is encouraged to sit at the table.

### 7. Time Outs

- A. Each team will receive four 30 second time outs. No timeouts will be added for over time games.

### 8. Teams with the same records

- A. Please see the tie breaking procedure hanging by the brackets and on the web site. If your team is involved in a three way tie, it is the coach's responsibility to contact OYB to make sure of proper seeding. DO NOT take the word of the site director.

### 9. Reporting Scores

- A. Both coach's need to make sure the final score is on the official score sheet and that the winning team is listed correctly
- B. It is the responsibility of each coach to check the board at the main site to make sure the scores were called in correctly. Mistakes can be made when scores are called in.
- C. If you find an error, contact OYB immediately.

**Any Rule Interpretations Please See Site Director or call OYB at 740-808-0380**

# Ohio Youth Basketball Official Roster Form

Please Fill Out and Turn in at Door Before Your First Game  
Please Check Age and Grade Eligibility To Make Sure All Players Are Eligible  
First Team Listed is Home Team and Must Supply Adult Scorekeeper  
2nd Team Listed is Visiting Team and Should Have Someone at Score Table to Assist

Team Name \_\_\_\_\_ Grade Division \_\_\_\_\_

Coach \_\_\_\_\_

Assistant Coach \_\_\_\_\_

## List of Players Playing In This Tournament

No.                      Name                      No.                      Name


I hereby certify that all information above is correct and in consideration of participating in this or any Ohio Youth Basketball event, that I assume full responsibility for all players listed above and that I have in my possession signed papers from each parent/guardian that states that they agree not to hold responsible Ohio Youth Basketball, its members, coaches, servants or employees on account of any injury or other loss or damage suffered as a result of the player participating in this or any Ohio Youth Basketball event, including but not limited to games, practices or travel to and from these activities.

Signature \_\_\_\_\_ Date \_\_\_\_\_

# Coach's

Coach of the **Winning Team** of Each Game **Must Make Sure Correct Score** is recorded on the large score sheet that is provided by OYB and that the **Correct Team** is listed as the **Winner** of the game.

Failure to do so could mean **Wrong Team** will be listed as winning or if the **Wrong Score** is turned in, it could affect the tie breaking procedure in case of a **Three Way Tie**.

We need your co-operation.

Thanks, Gary

# 2010

## Central Ohio Girls Basketball Classic

### April 17 - 18, 2010

	USA Sports Academy Court 6	Whitehall Yearling HS Main Court	Whitehall Yearling HS Aux Court	<b>Addresses</b>
<b>Sat. 4/17</b> 9:00 am 10:05 am 11:10 am 12:15 pm 1:20 pm 2:25 pm 3:30 pm 4:35 pm 5:40 pm 6:45 pm	41-42 43-44 41-45 42-43 44-45 <b>24-25</b> <b>21-23</b> <b>24-26</b> <b>22-23</b> <b>25-26</b>	1-2 31-32 1-3 31-33 21-22 11-12 51-52 11-13 51-53 X	3-4 33-34 2-4 <b>32-35</b> <b>34-35</b> 13-14 53-54 12-14 52-54 X	<b>Whitehall Yearling High School</b> <b>675 S. Yearling Rd.</b> <b>Whitehall, OH 43213</b> ***** <b>USA Sports Academy</b> <b>4185 East Fifth Ave.</b> <b>Columbus, OH 43219</b> *****  <b>Up Coming</b> <b>OYB Tournaments</b> <b>April 23 - 24 - 25, 2010</b>  <b>Top Ten Basketball Classic</b> <b>Columbus</b> ***** <b>Metro Roundball Classic</b> <b>Dayton</b>
<b>Sun. 4/18</b> 9:00 am 10:05 am 11:10 am 12:15 pm 1:20 pm 2:25 pm 3:30 pm 4:35 pm 5:40 pm	8th 8th Semi 8th Semi 11-14 12-13 8th CH 5th CH <b>5th C</b> X	6th 7th 6th Semi 7th Semi 6th CH 51-54 7th CH 11th CH <b>11th C</b>	6th 1-4 6th Semi 2-3 7th Semi 52-53 4th CH <b>4th C</b> X	

# Tie Breaking Procedure

The higher seeded team when two teams have the same record after completion of pool play will be determined by the winner of their head to head competition.

To determine the seeding when three teams have the same record after completion of pool play we must use the plus/minus formula. **Only gmes involving those teams ties will be used.**

Please see below for an example:

Team # 1	Won 2 Lost 1	Beat #2 by 4 pts.	Lost to #3 by 8 pts	Beat #4 by 18 pts
Team # 2	Won 2 Lost 1	Lost to #1 by 4 pts.	Beat #3 by 16 pts	Beat #4 by 20 pts
Team # 3	Won 2 Lost 1	Beat #1 by 8 pts.	Lost to #2 by 16 pts	Beat #4 by 3 pts
Team # 4	Won 0 Lost 3	Lost to #1 by 18 pts.	Lost to #2 by 20 pts	Lost to #3 by 3 pts

**1st - Team # 1 has totals of +4 and -8 = -4**

**2nd - Team # 2 has totals of -4 and +15 = +11**

**3rd - Team # 3 has totals of +8 and -15 = -7**

Team # 3 is 3rd because they have the lowest + - score

We now have two teams tied and go back to head to head results

**Team # 1 is 1st because they beat Team # 2 head to head**

## **ALL THREE WAY TIES**

Lowest + - Is Eliminated and Then Go Back To Head To Head

Look at Example Above

**MAKE SURE YOU LOOK AT**  
**OFFICIAL BRACKETS AT MAIN SITE**

# Tie Breaking Procedure

## 5 Team Pools Only

1. When two teams are tied and they played each other, we determine the higher seed by their head to head result.
2. When two teams are tied and they have not played each other, we use the following to decide the higher seed.

**A. The best record of the opponents.**

Example

Team 2 and 3 are tied at with a record of 1 - 1

Team 2 opponents have a combined record of 3 - 1

Team 3 opponents have a combined record of 1 - 3

**Team 2 is the higher seed. If teams are still tied then go to B**

**B. The highest + - score**

Example

Team 2 won by 3 and lost by 6 which = -3

Team 3 won by 12 and lost 10 which = +2

**Team 2 is the higher seed. If teams are still tied then go to C**

**C. The highest + - score of the opponents**

Example

Team 2's opponents were a combined +8

Team 3's opponents were a combined + 6

**Team 3 is the higher seed. If teams are still tied flip a coin.**

3. When three teams are tied use the same procedure as in No. 2 even if two of the teams have played each other. Any questions call OYB at 740-808-0380